

tales of zestiria trophy guide

tales of zestiria trophy guide offers a detailed and comprehensive walkthrough for players aiming to achieve all trophies in this acclaimed action RPG. This guide covers every aspect of the game's trophy system, including tips for unlocking story-related achievements, challenges in combat, and collecting rare items. It also provides strategies for tackling difficult boss battles and maximizing efficiency in side quests. Whether players are newcomers or veterans of the Tales series, this guide ensures a smooth and rewarding trophy hunt. The following sections will thoroughly explain each trophy category, necessary preparations, and advanced techniques to streamline the completion process.

- Overview of the Trophy System
- Story-Related Trophies
- Combat and Battle Trophies
- Collection and Exploration Trophies
- Tips and Strategies for Efficient Trophy Hunting

Overview of the Trophy System

The trophy system in Tales of Zestiria is designed to reward players for progressing through the narrative, mastering combat mechanics, and thoroughly exploring the game world. Trophies range from easy story completion achievements to more challenging feats, such as defeating optional bosses and collecting hidden items. Understanding the structure of the trophies and their requirements is essential for effective planning and completion.

Types of Trophies

Trophies in Tales of Zestiria are categorized into three main types: bronze, silver, and gold, with an additional platinum trophy awarded upon collecting all others. Bronze trophies typically involve minor accomplishments like completing specific tasks or side quests, silver trophies often require skillful combat or exploration, and gold trophies are reserved for significant milestones and difficult challenges.

Progress Tracking and Save Management

Players should regularly monitor their trophy progress through the in-game menu. It is advisable to maintain multiple save files, especially before major battles or decisions that might affect trophy eligibility. This precaution enables players to revisit critical points

without replaying the entire game, facilitating a more efficient trophy hunting experience.

Story-Related Trophies

Most trophies in Tales of Zestiria are linked to advancing the main storyline and completing key events. These trophies are generally straightforward but require attention to narrative choices and thorough completion of certain chapters.

Completing the Main Story

One of the primary trophies is awarded for finishing the main storyline, which involves completing all main quests and defeating the final boss. Players must ensure they follow the main questline without skipping essential battles and cutscenes, as some trophies depend on story progression milestones.

Side Quests and Character Events

Several story-related trophies require completing side quests and character-specific events. These quests provide valuable experience, items, and deepen the understanding of the game's lore. Completing all side quests often unlocks additional dialogue and scenes, contributing to 100% story completion trophies.

- Complete all main story chapters
- Finish all side quests linked to main characters
- Trigger and complete character-specific events

Combat and Battle Trophies

Combat proficiency is crucial for unlocking many trophies in Tales of Zestiria. These trophies test the player's ability to master battle mechanics, defeat challenging enemies, and utilize specific skills or techniques.

Defeating Bosses and Enemies

Several trophies require players to defeat key bosses, including both main story bosses and optional challenging foes. Preparation through leveling up, equipment optimization, and understanding enemy patterns is essential. Some trophies demand flawless victories or defeating bosses within specific conditions.

Using Combat Mechanics Effectively

Trophies also encourage the use of the game's signature battle systems, such as the Artes, Mystic Artes, and the fusion system between Sorey and Seraphim companions. Players must demonstrate skill by chaining combos, performing Mystic Artes, and effectively managing the battle flow to earn relevant trophies.

1. Defeat all main story bosses
2. Defeat optional superbosses such as the Ancient Dragon
3. Perform a Mystic Arte combo
4. Complete battles without taking damage

Collection and Exploration Trophies

Exploration and item collection are integral to Tales of Zestiria's trophy system. These trophies require players to scour the game world for hidden treasures, collect specific items, and uncover all locations.

Collecting Treasures and Equipment

Players must gather a diverse range of equipment, accessories, and rare items to unlock collection-related trophies. Many rare items are hidden in secret areas or obtained by defeating powerful enemies, emphasizing thorough exploration and combat.

Discovering All Locations

Another set of trophies rewards players for discovering every map area and dungeon. Players should systematically explore every region, utilizing map indicators and revisiting previous areas to ensure no locations remain undiscovered.

- Collect all types of equipment and accessories
- Find all hidden treasures and rare items
- Visit every location and dungeon on the map

Tips and Strategies for Efficient Trophy Hunting

Efficiency is key to a successful and enjoyable trophy hunting experience in Tales of Zestiria. The following tips and strategies assist players in optimizing their gameplay to unlock trophies more smoothly.

Planning and Prioritization

Players should prioritize story-related trophies first to avoid missing any progress-based achievements. Keeping track of side quests and optional bosses during the initial playthrough reduces the need for extensive replaying. Planning equipment upgrades and skill development in advance streamlines combat trophies.

Utilizing Guides and Resources

Using comprehensive guides, walkthroughs, and in-game resources helps identify trophy requirements and optimal approaches. Players should take advantage of in-game menus to analyze progress and adjust strategies accordingly.

Saving and Reloading Techniques

Multiple save files are recommended to safeguard progress and enable retrying difficult sections without losing significant advancement. Reloading saves before challenging battles or crucial decisions allows experimentation with different tactics and choices to secure trophies.

1. Focus on main story and key side quests initially
2. Upgrade equipment and level characters consistently
3. Maintain multiple save files for safety
4. Practice boss battles to learn patterns and weaknesses

Frequently Asked Questions

What is the easiest trophy to obtain in Tales of Zestiria?

The easiest trophy to obtain in Tales of Zestiria is usually the 'First Step' trophy, which is awarded for starting the game and completing the tutorial.

How do I unlock the 'All Mastered' trophy in Tales of Zestiria?

To unlock the 'All Mastered' trophy, you need to master all Artes, Skills, and Combat Techniques available to your characters by using them frequently in battles until they level up.

Are there any missable trophies in Tales of Zestiria?

Yes, some trophies in Tales of Zestiria can be missable, such as those related to specific story choices or side quests. It's recommended to use a guide to avoid missing these.

What is the best way to farm experience for trophy hunting in Tales of Zestiria?

The best way to farm experience is by repeatedly defeating monsters in areas like the Abyss or the later game zones where enemies give high XP, combined with experience-boosting items and equipment.

How can I unlock all skits for the 'Skits Master' trophy in Tales of Zestiria?

To unlock all skits, talk to all party members regularly in towns and during exploration, and progress through the story as some skits only become available after certain events.

Is there a trophy for completing all side quests in Tales of Zestiria?

Yes, there is a trophy called 'Completionist' or similar that requires you to complete all side quests and optional content in the game.

Do I need to play on a specific difficulty to get all trophies in Tales of Zestiria?

No, you can earn all trophies on any difficulty setting. However, some trophies might be easier to obtain on lower difficulties, especially those involving boss battles or grinding.

Additional Resources

1. Tales of Zestiria: The Ultimate Trophy Guide

This comprehensive guide offers detailed walkthroughs for unlocking every trophy in Tales of Zestiria. It includes tips on combat strategies, side quests, and character development to ensure players achieve 100% completion. With annotated maps and boss fight tactics, this book is perfect for both newcomers and veteran players aiming for all trophies.

2. Mastering Combat in Tales of Zestiria

Focused on the intricate battle system of Tales of Zestiria, this book breaks down artes, combos, and fusion mechanics. It helps players understand the nuances of elemental affinities and how to effectively use Sorey's abilities to overcome challenging enemies and bosses. Ideal for those looking to improve their in-game performance and trophy progress.

3. *Side Quests and Secrets: Tales of Zestiria Companion*

Explore every hidden side quest, rare item, and secret location in Tales of Zestiria with this detailed companion. The book provides step-by-step instructions to unlock unique content that often ties into trophy requirements. It's an essential resource for players who want to fully experience the game's rich world and narrative.

4. *Tales of Zestiria: Character Builds and Strategies*

This guide dives into optimal character builds, skill trees, and equipment setups for all main and supporting characters. It explains how to tailor each party member's abilities to maximize effectiveness in battle and streamline trophy hunting. The book also covers elemental affinities and synergy strategies for party balance.

5. *The Lore and World of Tales of Zestiria*

Delve into the rich mythology and storylines behind Tales of Zestiria with this lore-focused book. Understanding the narrative helps players appreciate the game's quests and trophy context on a deeper level. It includes character backstories, histories of the Seraphim, and explanations of the game's world mechanics.

6. *Tales of Zestiria Boss Battles: Strategies and Walkthroughs*

This book is dedicated to defeating every boss in Tales of Zestiria with ease. It provides detailed strategies, recommended party setups, and step-by-step tactics to overcome the toughest challenges. Perfect for players stuck on specific trophies that require boss victories.

7. *Exploring Multiplayer and Co-op in Tales of Zestiria*

Although primarily a single-player game, this guide explores the multiplayer functionalities and how cooperative play can aid in trophy completion. It offers tips on teaming up, sharing strategies, and using multiplayer features to enhance gameplay. A useful resource for players looking to tackle the game collaboratively.

8. *Advanced Tips for Speedrunning Tales of Zestiria*

For players interested in completing Tales of Zestiria efficiently, this book covers speedrunning techniques and time-saving strategies. It highlights optimal routes, glitch exploits, and resource management to achieve fast playthroughs while still earning trophies. Great for competitive players and trophy hunters alike.

9. *Tales of Zestiria New Game Plus and Beyond*

This guide focuses on the New Game Plus mode, explaining how to carry over progress, unlock additional content, and maximize trophy gains. It also discusses post-game challenges, including secret bosses and rare items. Essential for players who want to extend their adventure after the main story.

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